



<b>Art Skills and Knowledge</b> Expected by the End of Year 4	
<b>Developing ideas</b>	<b>To take inspiration from the greats (classic and modern)</b>
Explore ideas in more detail for different purposes Question and make thoughtful observations about starting points and select ideas to use in their work Know how to annotate work in sketchbook with growing independence	Begin to evaluate art and make changes to improve own work Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them Adapt their work according to their views about art and describe how they might develop it further
<b>Painting</b>	<b>Drawing</b>
Create different effects and textures with paint according to what they need for the task Know and use more specific colour language Mix and use tints and shades with increasing accuracy Demonstrate more confidence and creativity	Alter and refine drawings using art vocabulary Know how to use research to collect images and different drawing techniques Begin to show an awareness of objects having a third dimension
<b>Textiles</b>	<b>Sculptures</b>
Know that the properties of textiles and materials affect what can be done to them and the tools needed Match the tool to the material Select imagery to use as inspiration Combine skills to extend work already created	Understand what is meant by 2D and 3D art/design Plan, design and make models from observation or imagination Use a variety of materials to create 3D models and sculptures
<b>Printing</b>	<b>Digital Media</b>
To know that printing can be layered Refine a print with two colour overlays to get the desired effect	Independently present recorded visual images using software e.g. Photostory, PowerPoint Use a graphics package to create images and effects and manipulate images and effects with increasing control Know that digital art can be manipulated and edited in ways in that physical art cannot.